



2020-2021 Remote Course Catalog

ABOUT

Devmountain was founded with a mission to offer the most accessible and impactful coding programs in the country. Devmountain began in the heart of the Wasatch Mountains in 2013, founded by fellow coders in Provo, UT. In 2019, Devmountain became part of Strayer University. Strayer University is proud to offer Devmountain programs remotely online, and at campuses in Lehi, UT and Dallas, TX.

Through our non-degree Devmountain programs, Strayer University brings affordability to the highest quality, hands-on education focused on the technical skills needed for today's fast-paced high-tech industries. Our instructors are passionate about sharing their craft and empowering the next wave of programmers, entrepreneurs and designers. Our high impact, hands-on, project-based curriculum supports students in attaining the foundational knowledge to launch their careers, build their startups, and achieve their goals.

FACILITIES AND EQUIPMENT

Computers and handheld devices are not provided, although rental programs are possible when available and only through individual request. We recommend that students have a computer that is four years old or newer, 250 GB Hard Drive or Solid State Drive, 8 GB RAM, Dual core processor. Computers and handheld devices are not provided.

INSTRUCTIONAL LEADERSHIP

Joseph Mecham, Program Director, Web Development

Joseph Mecham manages and coordinates the Web Development program's curriculum and technical needs. Joseph earned his certificate of completion in Web and Graphic Design from Davis Applied Technology College, where he later served as an Adjunct Instructor teaching evening classes. Joseph has seven years working as a web and software developer, at various companies, including Software Technology Group, Daz 3D, and Xvoyant. He has a passion for technology, figuring out problems, and making connections with others.

Spencer Rich, Program Director, User Experience (UX) Design

Spencer Rich creates and maintains the UX curriculum. Having experience in both startups and design roles, Spencer has designed apps, enterprise SaaS products and internal business tools. Prior to his role as a Program Director, Spencer has been involved with Devmountain's UX program as a student, lead mentor, and lead instructor.

Karl Pfister, Program Director, iOS Development

Karl Pfister manages and coordinates all of the iOS Development programs and curricula at Devmountain. He has been doing iOS development for the past two years and is a graduate of Devmountain's iOS Development program. Prior to joining Devmountain Karl worked as the Market trainer for Apple Inc. He was responsible for responsible for creating a culture of learning and communication, leading any formal training created by Apple, and fostering the Apple culture for all new employees. As an iOS developer he has worked on multiple projects in the Utah valley.

AJ Larson, MIS, CTFL, Program Director, Software QA

AJ Larson manages the Software Quality Assurance program and curricula at Devmountain. Coming from a diverse background, he found fulfillment doing Quality Assurance work for Spillman and Motorola Solutions and turned it into a full time career. AJ studied education at Brigham Young University and received his Master of Information Systems from Independence University in 2016. He has also been certified by the International Software Testing Qualifications Board.

All other faculty and staff profiles can be found at <https://Devmountain.com/about>.

POLICIES

Tuition and Fees

Cohort Deferral Fee	\$100
Tuition Deposit	\$450
Program Tuition ¹	Remote
Web Development Full-time	\$7,900
Web Development Part-time	\$7,900
iOS Development Full-time	\$7,900
UX Design Full-time	\$7,900
UX Design Part-time	\$7,900
Software Quality Assurance Full-time	\$4,900
Software Quality Assurance Part-time	\$4,900

¹Program tuition includes the \$450 tuition deposit. There are no fees for application, registration, supplies, equipment, tutoring, or graduation. Some programs may require the purchase of supplemental books, materials, licenses, etc.

There are no finance or interest charges for check payments; payment via third-party credit or lenders subject to their terms and conditions, which may include interest and/ or service charges and fees.

Deposit and Tuition Payment

A non-refundable \$450 tuition deposit is required to be paid within seven days of acceptance. If tuition deposit is not received within seven days, the student will be dropped from the cohort. If payment is made after seven days, readmission to the cohort will be allowed on a space-available basis, or a student may be deferred to a future cohort.

Full program tuition, or payment arrangements with a partner lender, is due by the first day of class.

Please refer to your student portal for your current tuition balance.

Scholarships

Strayer University offers a variety of scholarships to DevMountain program students. Eligibility requirements apply, see scholarship.devmountain.com for available scholarships and application requirements.

Payment Plans

Third party coding school financiers Climb and Skills Fund may provide third party financing for Devmountain programs. These partners determine risk based on credit history and individual applications and questionnaires. Financing terms and payment schedules vary by partner and program. See <https://Devmountain.com/financing> for more information. Students are under no obligation to use Climb or Skills Fund. Strayer University does not offer direct financing or payment plans to students.

Cohort Deferral

Students who wish to defer to a later cohort should contact their admissions counselor or email admissions@Devmountain.com at least four weeks prior to the cohort start date. Students who request a deferment less than four weeks prior to the start date must pay a \$100 Cohort Deferral Fee. The fee is due within seven days of submitting the deferral request in order to ensure space in the next cohort. If payment is made after seven days, admission to the cohort will be allowed on available capacity.

Cancellation and Refund Policies

Cancellation of Application

If at any time prior to acceptance the student decides to cancel his or her application, he or she will be refunded 100 percent of any fees and tuition paid. After the interview process and immediately preceding acceptance, the student has seven days to decide whether to enroll in the course and pay the initial tuition deposit. If tuition deposit is not received within seven days, the student will be dropped from the cohort. If payment is made after seven days, readmission to the cohort will be allowed on a space-available basis, or a student may be deferred to a future cohort.

Early Program Cancellation

A student has three business days in which to cancel his or her application and receive a full refund of all fees and tuition paid. This cancellation period extends until midnight of the third business day after a student (1) signs an enrollment agreement, or (2) pays the tuition deposit or any portion of the tuition, whichever comes later.

Early Program Cancellation (Alabama, Georgia and South Carolina and the Commonwealth of Virginia)

Prior to the beginning of classes, applicants in the states of Alabama, Georgia and South Carolina and the Commonwealth of Virginia are entitled to a full refund of all tuition and fees if they request the same within three business days (five calendar days for Virginia students not enrolled through any Virginia campus) after making payment to the university.

Tuition Refunds

After the early program cancellation period, your deposit is non-refundable. If you violate the code of conduct and other student policies, you may be immediately withdrawn from the program and will forfeit your tuition. Any student housing agreement will also be terminated and you will be required to immediately surrender possession of such premises. If you willingly withdraw or are terminated for (1) ceasing to attend class, (2) unwilling to work on projects or with peers, or (3) are significantly behind the majority of the class; a tuition refund will be issued as follows:

1. Before the beginning of classes, the student is entitled to a refund of 100% of the tuition, less the non-refundable tuition deposit.
2. After the commencement of classes, the tuition refund, less the non-refundable tuition deposit, shall be determined as follows:

% of Class Hours Completed:	Tuition Refund:
20% or less	100%
More than 20% and less than or equal to 50%	50%
More than 50%	No refund

If a student attends class in more than one cohort, the percent of Class Hours Completed will be determined by the overall total portion of the program that has been completed.

Refund Notice for Florida Students

Refunds will be issued within 30 days of notification.

Admission Requirements

Applicants must be at least 18 years of age or older on or before the class start date. Applicants must complete the admission application and complete all admission requirements:

1. Select desired cohort and complete your online application at: <https://Devmountain.com/cohorts>.
2. Schedule a telephone interview with a member of the Admissions team. As part of the telephone interview, applicants are evaluated on prior relevant experience and familiarity with basic technical skills.
3. No minimum education level is required for acceptance into a Devmountain program; however applicants must complete a Devmountain program challenge or skill review exercise, which is designed to test an applicant's abilities in the program that is being applied for. Points are awarded for successful completion of each exercise (as determined by each program's rubric).

Upon completion of the application steps, the Admissions team evaluates each applicant and his/her abilities, aptitude, and general likelihood of success in a Devmountain program. If a student is accepted, he or she will receive an acceptance email with their Student Agreement, instructions to complete the pre-course/preparatory material, pay the tuition deposit, and how to arrange to begin attending class.

Transfer of Credit

Strayer University does not accept any previous credit earned at other educational institutions or transfers of credit from previous trainings for application to Devmountain programs. Prior credit with an educational institution is not required to succeed in a Devmountain program.

The Devmountain program is entirely competency/skills based. The transferability of the coursework to another institution is solely at the discretion of that institution.

Attendance and Absence

Students are required to attend every session of class, and be present for the entire session period, unless approved by the Lead Instructor beforehand. Students are responsible for their own attendance and no institutional assistance is given to individuals who have to miss class sessions for any reason. If a student misses 14 class hours, they will be considered to be on probation, if they miss 21 hours without cause, they will be dismissed from the program. Students who are dismissed may re-apply and be considered for re-admittance (see [Readmission](#) policy). No make-up work is permitted unless previously authorized by program directors or administrators on a case-by-case basis.

Satisfactory Progress and Probation

Each Devmountain class is progressive and cumulative, and we enforce strict standards of progress. Student Success personnel and daily reporting and assessment mechanisms allow administrative faculty a high level of transparency into the progress of each student. If a student fails any course (see [Grading](#) policy), he or she will be placed on probation and offered remedial assistance. If the student is still unable to pass a course he or she will be asked to defer to a future cohort to ensure sufficient time is given to master the material (see [Readmission](#) policy).

If a student returns at a time when classes are no longer available, Strayer University will offer commensurate accommodations in another state or if nothing comparable is available, a pro-rated or full refund will be provided, as applicable according to the [Refund Policy](#).

Readmission

Students who have been asked to defer to a future cohort due to unsatisfactory progress may not be readmitted to a future cohort for at least 90 days, upon approval of the Lead Instructor. Students will need to demonstrate that they are prepared to maintain satisfactory progress before readmission will be granted.

Students who are dismissed for other reasons may re-apply to Devmountain and may be considered for re-admittance unless otherwise dictated by the terms of the student's termination.

Grading

Strayer University does not assign letter grades or numeric scores for Devmountain coursework. Students are tracked on performance and are issued a pass/fail status for each course by program instructors and administrators. In order to pass a course, students must demonstrate all required competencies within a course, if a student does not meet course expectations as defined and cannot demonstrate mastery of the published competencies, they will be issued a “Fail” status and may be placed on probation or will be asked to defer to a future cohort.

Successful completion of a course (“Pass”) is demonstrated through personal or group projects. Project scope is determined by student/mentor/lead instructor collaboration and is assessed on quality and completeness, use of the subject areas covered, and holistic impact and depth.

Code of Conduct

Strayer University requires that all Devmountain students and graduates conduct themselves with dignity, professionalism, and to treat their fellow students and staff in a manner that is respectful, honest, and ethical. Students are expected to complete projects by the given deadlines, and if attending class in person, clean their workstations daily, treat the class locations with respect, not install software of any kind on Strayer University computers without permission, and refrain from smoking (including e-cigarettes) at any Strayer University location.

Students engaging in conduct that Strayer University finds to be dishonest, disrespectful, disruptive to the learning or living environment, or unlawful will be subject to removal from the program. Violations of this policy include, but are not limited to:

- Plagiarism
- Use of illegal drugs/substances, or being disruptive, disorderly, or intoxicated
- Discrimination
- Threatening, harassing or violent behavior
- Theft or intentional destruction of physical or intellectual property
- Criminal activity

Students and staff should report suspected violations of the Code of Conduct to the Campus Director, or designee. Strayer University will notify the student alleged of having violated the Code of Conduct and allow that student an opportunity to respond to the allegation. Strayer University will then review the incident and issue a written determination. Students found to have violated the Code of Conduct may receive sanctions up to and including dismissal. Strayer University’s decision is final and not subject to further review.

Discrimination, Harassment and Assault

Strayer University is committed to providing a learning environment free of discrimination, harassment and assault. Strayer University does not tolerate harassment, assault, or discrimination on the basis of gender, gender identity, age, race, color, national origin, religion, disability, sexual orientation, veteran status, or marital status.

Retaliation against any person for reporting an alleged violation or participating in the investigation is also prohibited. Anyone may report an alleged violation of this policy to the Campus Director, or designee. Strayer University will notify the person(s) alleged to have violated this policy and allow that person the opportunity to respond to the allegation. Strayer University will then review the incident and issue a written determination. Students found to have violated this policy may receive sanctions up to and including dismissal. Strayer University’s decision is final and not subject to further review.

In addition, any voluntary romantic or sexual relationship between a student and a Strayer University employee who is in a position of authority with respect to the student constitutes prohibited conduct under this policy and should be reported to Strayer University. If Strayer University determines such a relationship exists, Strayer University will adjust the employee’s position of authority to eliminate the existence of the prohibited relationship.

Withdrawal

Students will be dismissed if they violate the policies set forth in the Catalog, including the [Attendance and Absence](#), [Code of Conduct](#), and [Discrimination Harassment and Assault](#) policies, or if they fail to maintain [Satisfactory Progress](#). Students who are dismissed may re-apply to be considered for re-admittance unless otherwise dictated by the terms of the student's termination (see [Readmission](#) policy).

Student Grievances and Complaints

Initial Resolution Process

Before filing a formal complaint or grievance, a student is encouraged to make a good faith effort to confer with the party against whom he or she has a grievance in order to achieve a fair and reasonable resolution to the grievance by informal means.

Formal Resolution Process

If the student does not receive an adequate resolution, he or she may submit a formal grievance to the Campus Manager, or designee. This information must include:

- The individual(s) against whom the grievance is directed.
- A brief description of the grievance, including the date(s), time(s), and place(s).
- Any efforts to resolve the matter during the initial resolution process.
- The corrective action being sought.

The Campus Manager will review the grievance, and will issue a decision and resolution to be implemented within five calendar days.

Formal Appeal Process

If either party chooses to appeal the Campus Manager's decision, he or she must submit a formal appeal request to the Executive Director. The appeal request must be submitted within three calendar days of being notified of the Campus Manager's decision.

Upon receiving the appeal request, the Executive Director will issue a decision to all involved parties within five calendar days. The decision of the Executive Director is final.

External Resolution Process

If the student's complaint cannot be resolved after exhausting the grievance procedures, the student may file a complaint with the UT Department of Commerce, Division of Consumer Protection:
<https://dcp.utah.gov/complaints.html>.

Student Records

All student academic and financial records are maintained by DevMountain and filed in a secure and safe manner in perpetuity. Official records will be provided to the student at no charge, upon request.

Graduation Requirements

Students are eligible for graduation upon successful completion of all program requirements, including coursework and projects, as described in the Catalog. Successful completion of program requirements is determined by completing and receiving a "Pass" status on all courses (see [Grading policy](#)).

Students who successfully complete all courses will be allowed to graduate, and will be eligible to receive a Certificate of Completion on the last day of the cohort.

Current graduation data is available here:

<https://devmountain.s3.amazonaws.com/www/files/devmountain-outcomes-report.pdf>.

Career Services

Strayer University provides Devmountain students in full-time and select part-time cohorts opportunities to participate in workshops and instruction, networking events (including hiring events), and after-class introductions and job leads as they become available, as appropriate. Current employment results are available here: <https://devmountain.s3.amazonaws.com/www/files/devmountain-outcomes-report.pdf>.

Strayer University does not promise employment or any certain salary as a result of program completion.

COURSE OFFERINGS

Web Development

The full-time and part-time programs will prepare students with the skills to become front-end web developers or web developers; full-time students will also develop the skills needed to become software engineers, full-stack web developers, Node.js developers. Students should have a demonstrable passion for web technology, problem solving, and coding; strong work ethic. The course requires a strong understanding of content covered in class, as well as a demo-able personal project.

Program Length	Hours ¹	Weeks	Class Schedule ²
Full-time	434 hours	13 weeks	Monday – Friday, 9 am – 5 pm
Part-time	434 hours	43 weeks	Tuesday/Thursday, 6 – 9:30 pm + every other Saturday, 9 am – 5 pm

User Experience (UX) Design

The full-time program will prepare students with the skills to become designers, UI/UX developers, or web developers. The part-time program is designed for students who are interested in UX, need more skills to better their employment options, or would like to learn a new skill set. Students should have a demonstrable passion for design and user interaction. This program requires a strong understanding of content covered in class, as well as demo-able personal and group projects.

Program Length	Hours ¹	Weeks	Class Schedule ²
Full-time	389 hours	13 weeks	Monday – Friday, 9 am – 5 pm
Part-time	176 hours	16 weeks	Tuesday/Thursday, 6 – 9 pm + every other Saturday, 9 am – 2 pm

iOS Development

Prepares students with the skills to become iOS developers or iOS software engineers. Students should have a demonstrable passion for mobile technology, problem solving, and coding; strong work ethic. Students will learn Swift, and Objective - C programming languages. As well as learn Apples IDE Xcode, and design principles. This program requires a strong understanding of content covered in class, as well as demo-able personal and group project.

Program Length	Hours ¹	Weeks	Class Schedule ²
Full-time	399 hours	13 weeks	Monday – Friday, 9 am – 5 pm

Software QA

Prepares students with the skills to become quality assurance analysts or software quality assurance engineers. Students should have a demonstrable passion for functional and performance testing. Students must have a strong understanding of content covered in class, and demonstrate application of class

¹ Additional pre-course and independent study hours are expected.

² All times listed are Mountain Time. Class schedules may be modified; students will be provided advance notice.

knowledge and skills on real-world QA projects. Additionally, Full-time students are required to complete job preparation: interview skills, networking skills, linkedin.com, and resume building.

Program Length	Hours ¹	Weeks	Class Schedule ²
Full-time	189 hours	6 weeks	Monday – Friday, 9 am – 5 pm
Part-time	195 hours	12 weeks	Wednesday, 6 – 9 pm + every other Saturday, 9 am – 12 pm

STATE REGULATORY INFORMATION

Georgia

Strayer University is authorized to operate in the state of Georgia by the Georgia Nonpublic Postsecondary Education Commission.

Florida

Strayer University is licensed in Florida by the Commission for Independent Education, Florida Department of Education. Additional information may be obtained by contacting the Commission at: 325 West Gaines Street, Suite 1414, Tallahassee, FL 32399-0400. Toll-free telephone: 1.888.224.6684.